



GO
GATEONGAMES

B2B GAMES CATALOGUE - 2024/25

WE ARE LOOKING FOR INTERNATIONAL PARTNERS!

ABOUT US

GateOnGames is an Italian game studio, based in Lucca, Tuscany, founded in 2014 and specialized in the creation of board games.

Our goal is to discover talented authors, help them develop their games and introduce a product of excellence on the Italian and international market, in collaboration with the best professionals.

- Mario Cortese, GateOnGames CEO

We take care of each game, from the original idea of the author to the development of the mechanics, from the conception of the setting to the choice of the best quality components. The internal team is made up of illustrators, graphic designers, game designers, mathematicians and writers capable of transforming a great idea into an exciting and unique game.

+ 25 Original games published

+ 60 Localized games

8 Original games localized in 26 Countries

Our old & new partners:

4 Games, Russia
A-Games, Hungary
Arclight Games, France
Asmodee NL, Netherlands
Bankiiz, France
Blackrock Games, France
Blam! Edition, France
Blue cocker, France
Board game Academy, Thailand
Catch Up! Games, France
Darucat, France
Distribution Service
Management, Romania
DVC Games, USA
Floodgate Games, USA
Funtails, Germany
Game Factory, Germany
Geronimo Games, Belgium

Giga Mech Games, USA
GRRRE Games, France
Hobby World, Russia
Jumbo, Netherlands
Korea Boardgames,
Republic of Korea
La Boîte de Jeu, France
Lavka Games, Russia
Ludistri, France
Ludonaute, France
Lumberjack Games, France
Mandoo Games,
Republic of Korea
Matagot, France
Muduko, Poland
Mundus Jogos, USA
One Moment Games, China
OZ Games, Switzerland

Pegasus Spiele, Germany
Pegasus Spiele North America,
USA
Post Scriptum, Italy
Rebel, Poland
Road 2 Infamy, USA
Side Room Games, USA
Studio H, France
Subverti, France
Super Meeple, France
Sylex Editions, France
Thistroy Games, Poland
Thundergryph, Spain
Tlama Games, Czech Republic
Tranjis Games, Spain
Wydawnictwo Nasza
Księgarnia, Poland

For any information or if you are interested in publishing a game, please contact us:

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www.gateongames.com

TIMELINE

2014

GateOnGames **was founded**

2015

First original game: **3 Kings**



2019

- » Original games published: **Goryō** and **7 The Sins**
- » Partnership with **Funtails**: Glen More, Feed the Kraken in Italy
- » Partnership with **Post Scriptum**: Florenza X Anniversario, 21 Giochi Minuti, Shogun no Katana, Fruit Cup, in Italy



2020

- » Original game: **Akros**
Partnership with **Rebel**: Drako and K2 in Italy
- » Partnership with **Side Room Games**: Black Sonata, Orchard, Maquis, Grove, For Northwood! in Italy

2022

- » First original gamebook: **Makhtum**
- » Original games: **It's a Bomb!**, **Mini Crimes**, **The Wall**, **Foxy**
- » Partnership with **Studio H**: Oltrée in Italy
- » Partnership with **Matagot**: Perfect Shot in Italy
- » New partnership for Foxy with **Mandoo Games** and **La Boîte de Jeu**



2021

- » Partnership with **Ludonaute**: Colt Express, Lewis & Clark, Living forest, Arctic in Italy
- » **Goryō** and **7 - The sins** published in **USA** and **France**

2023

- » Original Games: **890 Anno Domini, Alpaca**
- » New seasons of **Mini Crimes, Mini Escapes**
- » Partnership with **Lumberjack**: Goddam Dilemma, Umbrella in Italy
- » Partnership with **Blam!:** Investigation Express in Italy
- » Partnership with **Lavka Games**: Mortum in Italy
- » Partnership with **Catch Up! Games**: Mind Up!, Faraway, Courtisans in Italy
- » New partnership for Foxy with **Muduko, Pegasus Spiele NA, One Moment Games, Tranji Games, 4 Games, A-Games, Tlama Games**
- » New partnership for Alpaca with **Pegasus Spiele NA, One Moment Games, Wydawnictwo Nasza Księgarnia, Geronimo Games, 4 Games**
- » New partnership for Birdie with **One Moment Games** and **4 Games**
- » New partnership for Mini Crimes and Mini Escapes with **Pegasus Spiele, Pegasus Spiele North America, Korea Boardgames**
- » New partnership for The Wall with **Hobby World, Pegasus Spiele North America**
- » 890 Anno Domini published in Benelux with **Geronimo Games**



2024

- » Original Games: **Birdie, Squeaky, 890 Solo Mode, Mini Crimes Halloween, Landomy, Alpaca Promo Packs I and II, Goryo: New Edition**
- » First original Journaling Game: **The Stars belong to Us**
- » Third season of **Mini Crimes**
- » Partnership with **GRRRE Games**: new edition of Dany in Italy
- » Partnership with **Arclight Games**: Quickshot in Italy
- » Partnership with **Subverti**: Biomos in Italy
- » New partnership for Foxy: **Carletto, Asmodee Netherlands**
- » New partnership for Birdie: **Carletto, Asmodee Netherlands, Tranjis, Wydawnictwo Nasza Księgarnia, Pegasus North America**
- » New partnership for Alpaca: **Board Game Academy**
- » New partnership for Squeaky: **Tlama Games, Pegasus North America, 4 Games**
- » Reprint of Mini Crimes for **Pegasus Spiele**



NOVELTIES 2024

30'

8+

2-4



Birdie

Birdie is a **memory and set collection** game. Collect birds and seasons, make combos and maximize your score!

Q2 2024

20'

8+

2-5



Squeaky

Squeaky is Spada's third **memory game**. Remember what food you already put in your den: overfilling it could be a problem!

Q3 2024

30'

10+

2



Landomy

Landomy is an original **two-player game**, where you'll compete for the domination of the fluctuating islands!

Q3 2024

30'

10+

2



Goryō - New Edition

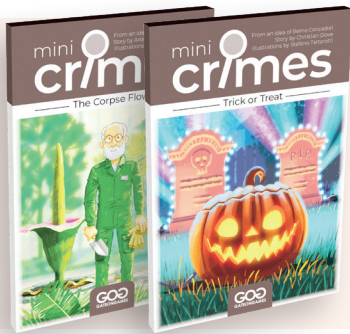
Goryō is an **asymmetrical** game of investigation and deduction for two players set in the mystical feudal Japan.

Q3 2024

30'

8+

1-8



Mini Crimes W3 + Special

New mysteries await: the murder of a wealthy tycoon, the one of a famous fashion designer, the theft of a rare book...

Q3 2024





FOXY

Game design: David Spada

Illustrations: Stefano Tartarotti

Will you be smarter than a fox?

Foxy is a **memory game** that will test your observation skills. You have to pay attention to the animals that appear on the cards and try to remember how many of the same type you have seen up to that moment. If you write a higher number, you won't get points!

How strongly do you trust your memory?



HIGHLIGHTS

- A **memory game** merged with risk management.
- Playable in **15 minutes** with zero setup.
- Different rulesets so it can be playable by kids and adults, gamers and casual players.

Published in **2022**

MSRP: **€16,99**

MOQ: **2.000**

Sales figures:
40.000

Learn
more:

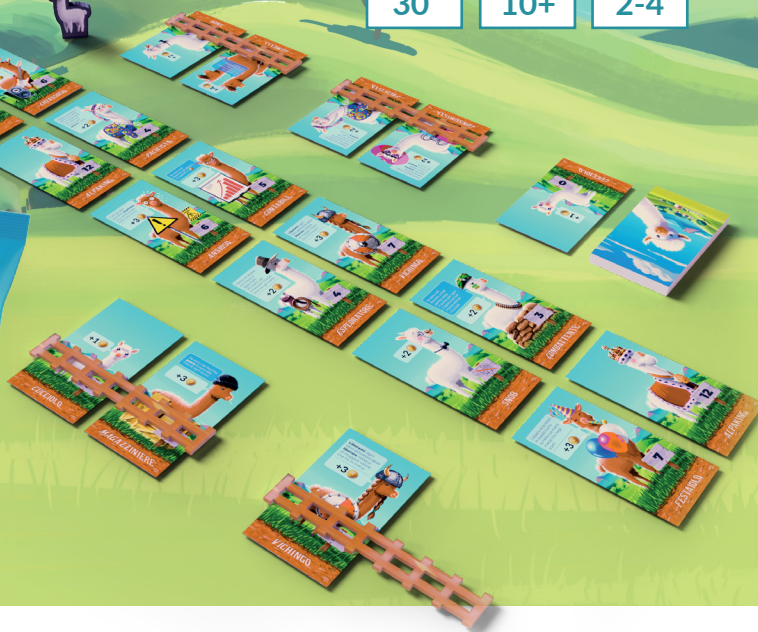


FLUFFY ANIMALS

30'

10+

2-4



ALPACA

Game design: Christian Giove
Illustrations: Stefano Tartarotti

Don't try to resist: the world needs more alpacas, and it's your job to meet that demand!

Alpaca is a **competitive deck-building game** for players who wish to pursue soft animal breeding! The goal is to fill the fences with the most valuable woolly quadrupeds while managing your deck. Interaction with other players will get tighter as the rules become clearer.



HIGHLIGHTS

- A game **easy to learn** but always engaging thanks to the different alpaca sets.
- New **expansion packs** with new alpacas to be released, which ensure replayability.
- There are **alpacas**... need we say more?

Published in **2023**

MSRP: **€16,99**

MOQ: **2.000**

Sales figures:
18.000

Learn
more:





FLUFFY ANIMALS



BIRDIE

Game design: David Spada

Illustrations: Stefano Tartarotti

Help the cute birds join in flocks and fly away together!

Birdie is a **memory and set collection** game. You have to collect sets of birds and seasons, but you have to remember the cards already taken and their order to maximize the points! A lot of attention is required to build combos and strategies.



HIGHLIGHTS

- Suitable for both families and expert gamers, with two **different rulesets**.
- Quick setup, deep gameplay experience.
- Cute **miniatures** of different birds you can paint to personalize your flock.

Published in **2024**

MSRP: **€16,99**

MOQ: **2.000**

Sales figures:
26.000

Learn more:





SQUEAKY

Game design: David Spada

Illustrations: Stefano Tartarotti

The squirrels living in Central Park have a magnificent view of the city... but they also have to find a way to stock up!

Squeaky closes David Spada's memory trilogy after Foxy and Birdie. The players' goal is to collect different types of food while trying to remember what they already put in their den, because overfilling it could be a problem.



HIGHLIGHTS

- **Two rulesets:** a standard one, suitable for the whole family, and one for experts.
- Ironic illustrations with cute **squirrels**.
- A new different way to use your memory.

MSRP: €16,99

MOQ: 2.000

Sales figures:
13.000

**ESSEN 24
NOVELTY**

Learn
more:





FLUFFY ANIMALS

20'

6+

2-4

MOLLY

Game design: Christian Giove
Illustrations: Stefano Tartarotti

The garden is now full of holes! You can't wait any longer, it's time to dig out the cute moles!

Molly is a fast-paced, dynamic **set collection game** in which you must try to catch moles by lining them up, but be careful! Every time you catch one, the others will go back into **hiding**!



HIGHLIGHTS

- A bit **Whack-A-Mole**, a bit **Tic-Tac-Toe**!
- A cutting-edge real-time **trackpoint system**.
- An **advanced mode** with a big **chubby dog** who will help you in the hunting.

MSRP: €16,99

MOQ: 2.000

COMING SOON





STRATEGY

45'

10+

2-4



Game design: Emanuele Briano
Illustrations: Jules Dubost

Defend the lands of Provence from enemy raids!

890 A.D. is a **tile-placement game** among the sunny lavender fields of Provence. As **feudal protectors** of these lands, you earn points by cultivating fields, building special monuments and attracting characters, but be careful! If you don't protect your lands, the Saracens could attack you!



HIGHLIGHTS

- A **fast game** with **meaningful decisions**.
- Plan your moves carefully and create rows of fields of the same type to attract special characters.
- Build a whole **kingdom on a 3x3 grid**.

Published in **2023**

MSRP: **€29,99**

MOQ: **1.000**

Sales figures:
3.000

Learn
more:



STRATEGY



NEW



890

ANNO DOMINI

MODALITÀ SOLITARIO
SOLO MODE

Game design: Emanuele Briano

Illustrations: Jules Dubost

You and your Rival Kingdom still have some unfinished business - it's time to prove once and for all who is the best!

Thanks to this **890 A.D. - Solo Mode** expansion, you can play solo! Build a winch, host the king's camp, welcome a noble knight in armor. Explore the single-player scenarios with new components!



HIGHLIGHTS

- **8 scenarios** to play solo.
- 6 brand new scenarios for 2-4 players to add to the base game.
- A new character.
- A new **challenger**: the Rival Kingdom.

MSRP: €11,99

MOQ: 1.000

**ESSEN 24
NOVELTY**

Learn
more:





STRATEGY

30'

10+

2-5

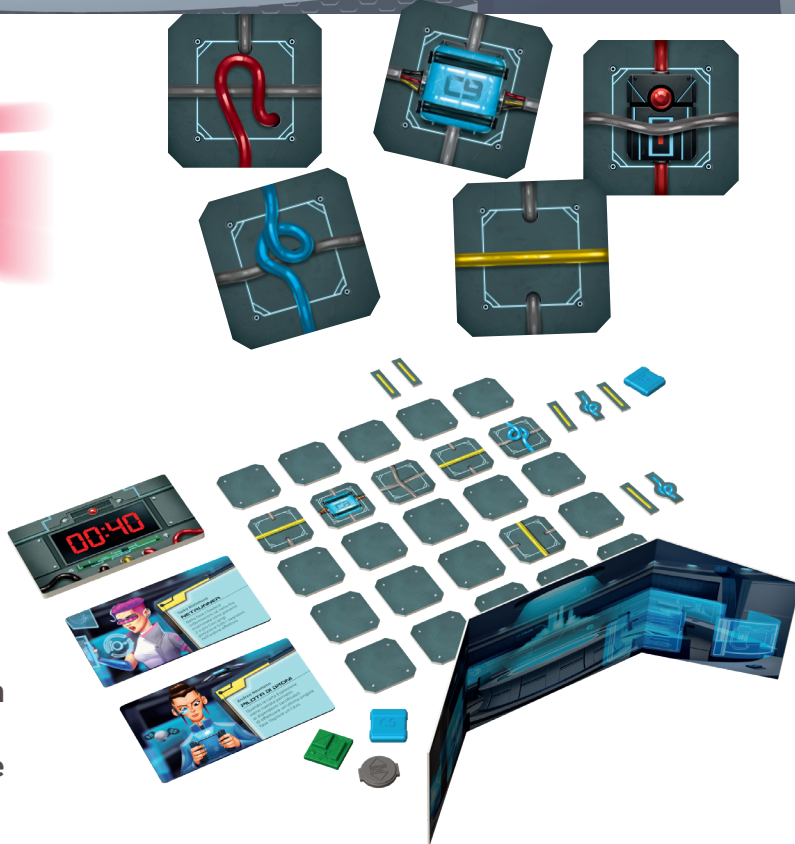
IT'S A BOMB!

Game design: Christian Giove

Illustrations: Jules Dubost

Hurry up, time is running out!

It's a Bomb! is an **asymmetric cooperative game of logic and deduction** in which players try to defuse a bomb in a lab. The **chief of operations** provides support, while the **team of experts** tries to understand how the circuit works in order to cut the cables and **deactivate the bomb!**



HIGHLIGHTS

- **12 replayable scenarios** with special features (many others free to be released).
- **3D components and UV-spotted tiles.**
- You can feel the **pressure** to defuse a bomb.
- Asymmetrical roles with **high interaction.**

Published in **2021**

MSRP: **€29,99**

MOQ: **1.000**

Sales figures:
3.000

Learn
more:





**NEW
EDITION**

STRATEGY

30'

10+

2



Goryō

Game design: Andrea Candiani

Illustrations: Nicola Angius

A vengeful spirit appeared in feline form in the palace to take revenge on the Shogun...

Goryō is an **asymmetrical game of investigation and deduction** for two players set in the mystical feudal **Japan**. One player represents a **cat spirit** who is chased by **four Samurai**, led by the other player. The players have to win a tight challenge among stealthy paths, rapid investigations and broken objects.



HIGHLIGHTS

- A **fast deduction** and **hidden movement** game.
- Rules are deeply **tied to the setting**.
- **Simplified ruleset** for the first games.
- A new edition with improved materials and faster setup.

Published in **2019**

MSRP: **€29,99**

MOQ: **1.000**

Sales figures:
7.000

Learn
more:





LANDOMY

Game design: Tommaso Vezzali

Illustrations: Flippo Vacca

Lead your people to conquer the floating islands: the only remaining territories on which life is still possible after a devastating nuclear war has wreaked havoc on Earth.

Not only majority and area control dynamics: **Landomy** is an original and addictive two-player game, where you'll compete for the domination of the fluctuating islands.



HIGHLIGHTS

- **Super appealing** multi-layered **aesthetic** with ever-changing configurations and exclusive components.
- Easy to learn yet hard to master.
- Suitable for **every player** thanks to the basic and advanced mode.

MSRP: €29,99

MOQ: 1.000

**ESSEN 24
NOVELTY**

Learn
more:







MYSTERY



30'



8+



1-8

mini crimes

Game design: R. Conzadori, various authors

Illustrations: Stefano Tartarotti

One case leads to another! Choose carefully and solve the mystery!

Mini Crimes is a **cooperative investigative** series of **unsolved and separated cases** you can bring everywhere and play alone or with friends: for each case, you will analyze a **crime scene** and **10 clue cards**. The box itself contains the rules of the game.



HIGHLIGHTS

- Perfect for both **expert and novice players**.
- Illustrations give a unique **soft mood**.
- **Display** for retail stores.
- Pocket-sized to play everywhere.
- **A new season each year.**

Published in **2022**

MSRP: **€5,00**

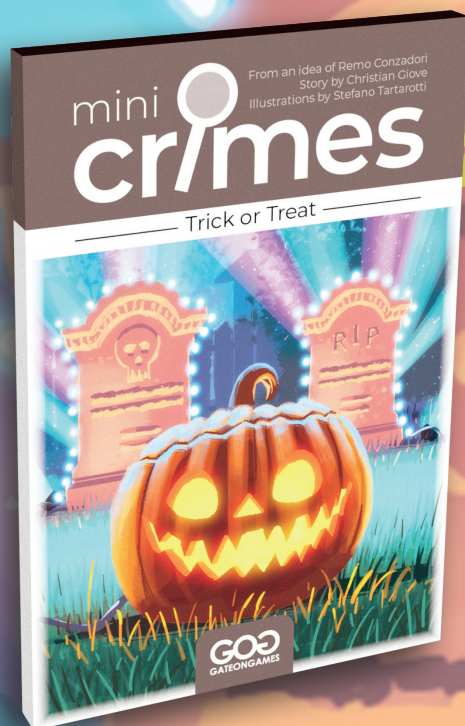
MOQ: **2.000/pc**

Sales figures:

180.000

Learn more:





NEW

MYSTERY



30'



8+



1-8



mini crimes

Trick or Treat

Game design: Christian Giove
Illustrations: Stefano Tartarotti

Just before Halloween, someone attacks Edward Pumpkin in his living room and ransacks his themed garden. Who wanted to ruin him?

Mini Crimes - Trick or Treat is a new special case with a scary investigation to celebrate Halloween!

HIGHLIGHTS

- A **scary** new adventure.
- Great **marketing** opportunity.
- Dedicated single **display** for stores.

MSRP: €5,00

MOQ: 3.000

Sales figures:
8.000

**ESSEN 24
NOVELTY**

Learn
more:





MYSTERY



180'



12+



1-6

mini
escapes

1



← ATTENTION: before opening, read the back.

mini
escapes

2



← ATTENTION: before opening, read the back.

mini
escapes

3



← ATTENTION: before opening, read the back.



← ATTENTION: before opening, read the back.



mini escapes

Game design: Christian Giove
Illustrations: Stefano Tartarotti

Explore mysterious temples, embark on a pirate adventure and be ready to discover mysteries that have been buried for centuries!

Mini Escapes is a new type of Escape room illustrated in **large folded sheets** that fits in a pocket and you can play with an app!
Each box contains **3 Escape rooms**.
You can play them separately, but together they tell **one single story**.

HIGHLIGHTS

- **Puzzles integrated** with the story.
- **Hint system** on the app works as a virtual extra player.
- **Display** for retail stores.
- **A new box each year.**

Published in **2022**

MSRP: **€9,99**

MOQ: **1.000**

Sales figures:
32.000

Learn
more:





MYSTERY

45'

16+

1-6

The WALL

Game design: R. Conzadori, C. Giove
Illustrations: R. R. Kuteynikov, D. Corsi

*Observe the crime scene, analyze the clues
 and put pressure on the suspects!*

The Wall is a **cooperative investigative** series of **3 unsolved cases**. Try to shed light on a mysterious event while collecting cards that represent **valuable clues**: places to explore, objects to analyze, pressing interrogations. At the end, a point system will measure your ability in solving the mystery.



HIGHLIGHTS

- A full investigation in **a single deck of cards**.
- **Immersive**: players put in act the same choices of real detectives.
- **Display** for retail stores.

Published in **2022**

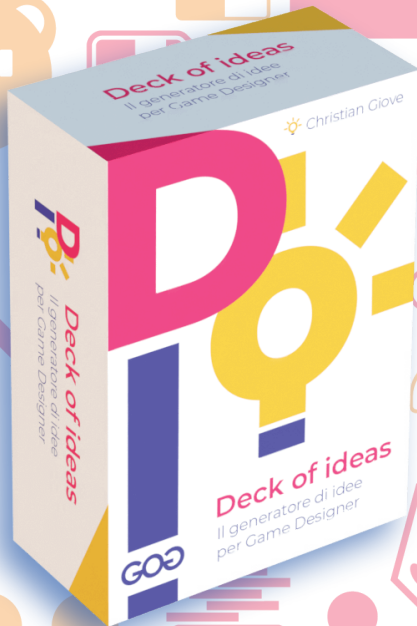
MSRP: **€12,99**

MOQ: **2.000/pc**

Sales figures:
15.000

Learn
 more:





Deck of ideas

Game design: Christian Giove
Illustrations: Martina Marzulli

Discover a world of creative possibilities and get ready to create unique and surprising games!

Deck of Ideas is a creative deck of cards that helps game designers generate new ideas. Not only does it take novice designers on a journey full of inspiration, it also offers a valuable opportunity for experts, while inviting them to go beyond the boundaries of their comfort zone.



HIGHLIGHTS

- Element cards explore the **mechanics and dynamics** of modern games.
- Constraint cards to challenge your ideas with **restrictions**.
- Pitch Tip cards to help you preparing the **presentation to publishers**.

Published in **2023**

MSRP: **€14,99**

MOQ: **2.000**

Sales figures:
1.000

Learn
 more:



Our games around the world

	 IT	 AT	 AU	 BE	 CA	 CN	 CZ	 FR	 DE	 HU
Foxy	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓
Alpaca	✓		✓	✓	✓	✓				
Birdie	✓	✓	✓		✓	✓	✓		✓	
Squeaky	✓		✓		✓	✓	✓			
890 Anno Domini	✓			✓						
It's a Bomb!	✓									
Goryō	✓									
Landomy	✓									
Mini Crimes	✓		✓		✓				✓	
Mini Escapes	✓		✓		✓				✓	
The Wall	✓		✓		✓					
Deck of Ideas	✓									

Some of our partners



	 LU	 NL	 NZ	 PL	 RU	 KR	 ES	 CH	 TH	 US	
	✓	✓	✓	✓	✓	✓	✓	✓		✓	Foxy
	✓	✓	✓	✓	✓				✓	✓	Alpaca
		✓	✓	✓	✓		✓	✓		✓	Birdie
			✓		✓					✓	Squeaky
	✓	✓									890 Anno Domini
											It's a Bomb!
											Goryō
											Landomy
			✓			✓				✓	Mini Crimes
			✓			✓				✓	Mini Escapes
			✓		✓					✓	The Wall
											Deck of Ideas





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