

GOO
GATEONGAMES

GAMES CATALOGUE - 2023/24

ABOUT US

GateOnGames is an Italian game studio, based in Lucca, Tuscany, founded in 2014 and specialized in the creation of Board Games.

Our goal is to discover talented authors, to help them in the development of their game and to introduce a product of excellence on the Italian and international market, in collaboration with the best professionals.

- Mario Cortese, GateOnGames CEO

We take care of each game, from the original idea of the author to the development of the mechanics, from the conception of the setting to the choice of best quality components. The internal team is made up of game designers, illustrators, graphic designers and writers capable of transforming a great idea into an exciting and unique game.

Old & new **partners**:

4Games
Blam! Edition
Blue cocker
Funtails
Giga Mech Games
Hobby World
Jumbo
La Boîte de Jeu
Lavka Games
Ludistri

Ludonaute
Lumberjack Games
Mandoo Games
Matagot
Muduko
OZ Games
Pegasus Spiele
Placentia
Post Scriptum
Rebel

Road 2 Infamy
Side Room Games
Studio H
Studio Jet
Super Meeple
Sylex
Thistroy Games
Thundergryph

PARTY



7: THE SINS

 15min  14+  2-5

Game design: David Spada
Illustrations: Nicola Angius

A life full of virtues and vices is coming to an end, and the inevitable judgment weighs on your conscience!

7: The Sins is a competitive card game. During the game, you will gain points by collecting the **Deadly Sins** in form of cards, but the final score is linked to the amount and assortment of Sins that you collected. **Will you remember them all?**

Bow your heads while waiting for the verdict, sinners, and face the last journey of your miserable lives!



FAMILY+



890

ANNO DOMINI

 60min  10+  2-4

Game design: Emanuele Briano
Illustrations: Jules Dubost

*Defend your land of Provence
from enemy raids!*

890 A.D. is a tile-placement game among the sunny lavender fields of Provence. As **feudal protectors** of these lands, your task is to make this territory prosperous by creating crops, promoting activities and building monuments. At the same time, however, you must **defend your land** from enemy raids, because the Moors are always lurking!



FAMILY



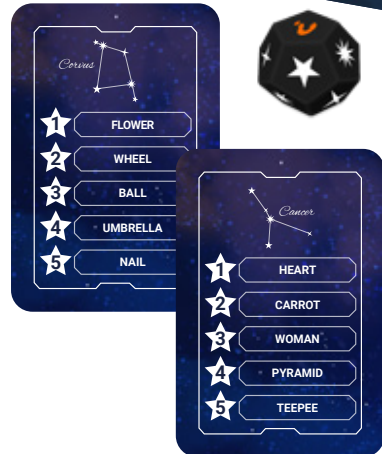
A Sky of Stars

 20min  8+  3-6

Game design: **Guido Albini**
Illustrations: **Roman Roland Kuteynikov**

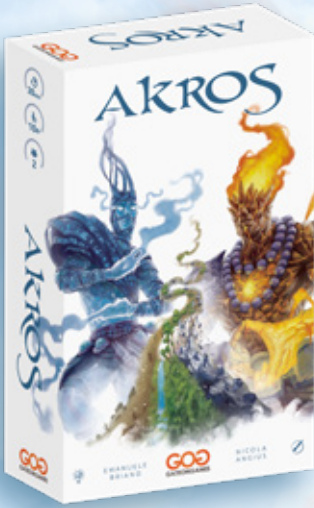
*As the day gives way to night,
Mother Nature stages the spectacle
of the starry sky...*

A Sky of Stars is a game where intuition, deduction and creativity will immerse you in the search for stars! Each player tries to design the best constellation while all other players try to figure out what it is. Who will create the best patterns?



WATCH THE TRAILER





AKROS



Game design: **Emanuele Briano**
Illustrations: **Nicola Angius**

Two titanic creatures are shaping a new world: Jinn is quick and elusive, Ifrit is irremovable and powerful...

Akros is an asymmetrical game for two players in which they both play as titanic creatures who use their elemental servants to gain **control of various regions** during the genesis of a new world. Who will gain dominion over each environment and claim the merit of creation?



WATCH THE TRAILER



FAMILY+



ALPACA

 30min  10+  2-4

Game design: Christian Giove
Illustrations: Stefano Tartarotti

Don't try to resist: the world needs more alpacas, and it's your job to meet that demand!

Alpaca is a competitive deck-building game for players who wish to pursue soft animal breeding. The goal is to fill the fences with the most valuable woolly quadrupeds while managing your deck. **Find the perfect combination for your farm!**



FAMILY



Foxy

 15min  8+  1-5

Game design: David Spada
Illustrations: Stefano Tartarotti

Will you be smarter than a fox?

Foxy is a memory game that will test your observation skills! You'll have to pay attention to all the **animals** that will appear on the cards and try to remember how many of the same type you've seen up to that moment. If you write a higher number than the real number of animals that have appeared, you won't get points! **How strongly do you trust your memory?**



WATCH THE TRAILER



STRATEGY



Goryō

 30min  10+  2

Game design: Andrea Candiani
Illustrations: Nicola Angius

Goryō is a game of **investigation and deduction**, set in the mystical feudal Japan, for two players. One player represents a cat spirit (the **Goryō** named **Feliwara**), who is looking for revenge and is chased by **four talented Samurai**, led by the other player. Exorcising a spirit isn't a simple task at all... Who will win the tight challenge among **stealthy paths, rapid investigations and broken objects**?



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FAMILY+



IT'S A BOMB!

 30min  10+  2-5

Game design: Christian Gieve
Illustrations: Jules Dubost

Hurry up, time is running out!

It's a Bomb! is an **adrenalinic cooperative game** in which players will try to defuse a bomb, locked in a lab. The **chief of operations**, behind a screen, will provide remote support from command center, while the **team** of experts will try to understand how the circuit works in order to cut the correct cables and **deactivate the bomb!**



WATCH THE TRAILER



INVESTIGATION

mini crimes

 30min  8+  1-8

Game design: R. Conzadori,
C. Giove, A. Ciceri, Rosso Cinque
Games, Dado Critico, A. di Graziano,
V. Franceschini

Illustrations: Stefano Tartarotti

One case leads to another!

Mini Crimes is a **cooperative
investigative** series of **6 unsolved
separated cases** you can play alone
or with friends. It takes little space,
a bit of time and a lot of ingenuity.
Choose up to 10 clue cards and
solve the mystery!

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INVESTIGATION



mini escapes

 60min  12+  1-6

Game design: Christian Giove
Illustrations: Stefano Tartarotti

Explore ancient temples, experience pirate adventures and unearth mysteries that has been buried for centuries!

Mini Escapes is a new type of Escape room illustrated in large folded sheets that fits in a pocket and you can play with an app!

Every box contains 4 Escape rooms. The first expedition starts in a Spanish cemetery...



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INVESTIGATION

The WALL

 15min  14+  2-5

Game design: R. Conzadori, C. Giove
Illustrations: R. R. Kuteynikov,
D. Corsi

Observe the crime scene, analyze the clues and press the suspects!

The Wall is a **cooperative investigative** series of **3 unsolved cases** that will keep you nailed to the table with bated breath. You have to choose some cards to put in front of you to get clues. If you feel able to answer the final questions, turn the card and solve the case!



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**Have a look at our website for further information:
www.gateongames.com**





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